

# 3.3 Optimizing Functions of Several Variables

## 3.4 Lagrange Multipliers

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Math 20C  
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# Optimizing $y = f(x)$

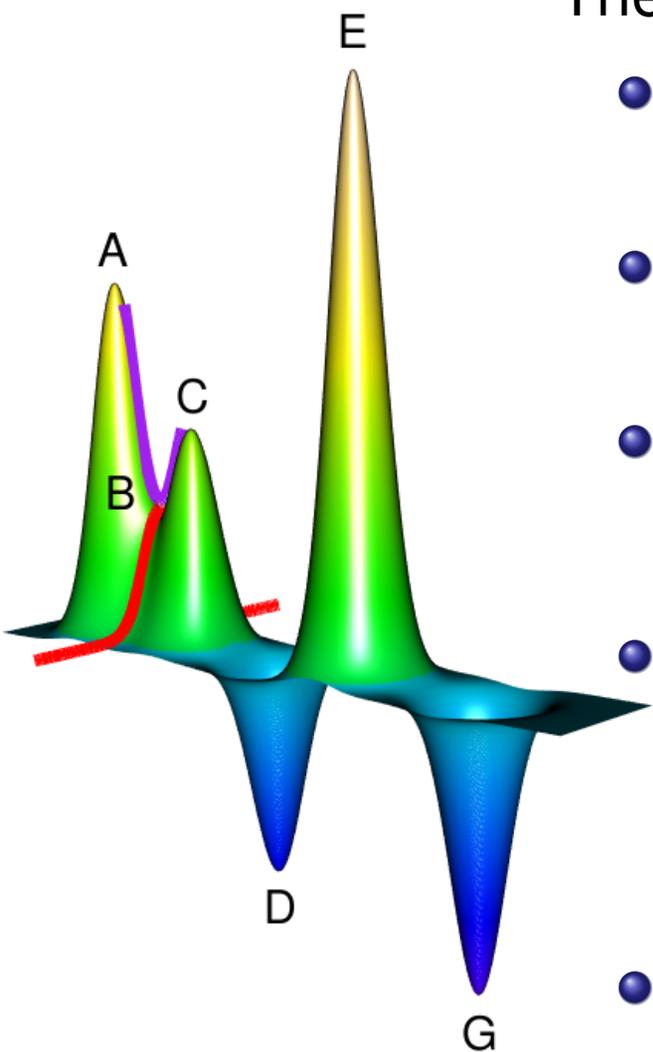
- In Math 20A, we found the minimum and maximum of  $y = f(x)$  by using derivatives.
- **First derivative:**  
Solve for points where  $f'(x) = 0$ .  
Each such point is called a *critical point*.
- **Second derivative:**  
For each critical point  $x = a$ , check the sign of  $f''(a)$ :
  - $f''(a) > 0$ : The value  $y = f(a)$  is a local minimum.
  - $f''(a) < 0$ : The value  $y = f(a)$  is a local maximum.
  - $f''(a) = 0$ : The test is inconclusive.
- Also may need to check points where  $f(x)$  is defined but the derivatives aren't, as well as boundary points.
- We will generalize this to functions  $z = f(x, y)$ .

# Local extrema (= maxima or minima)

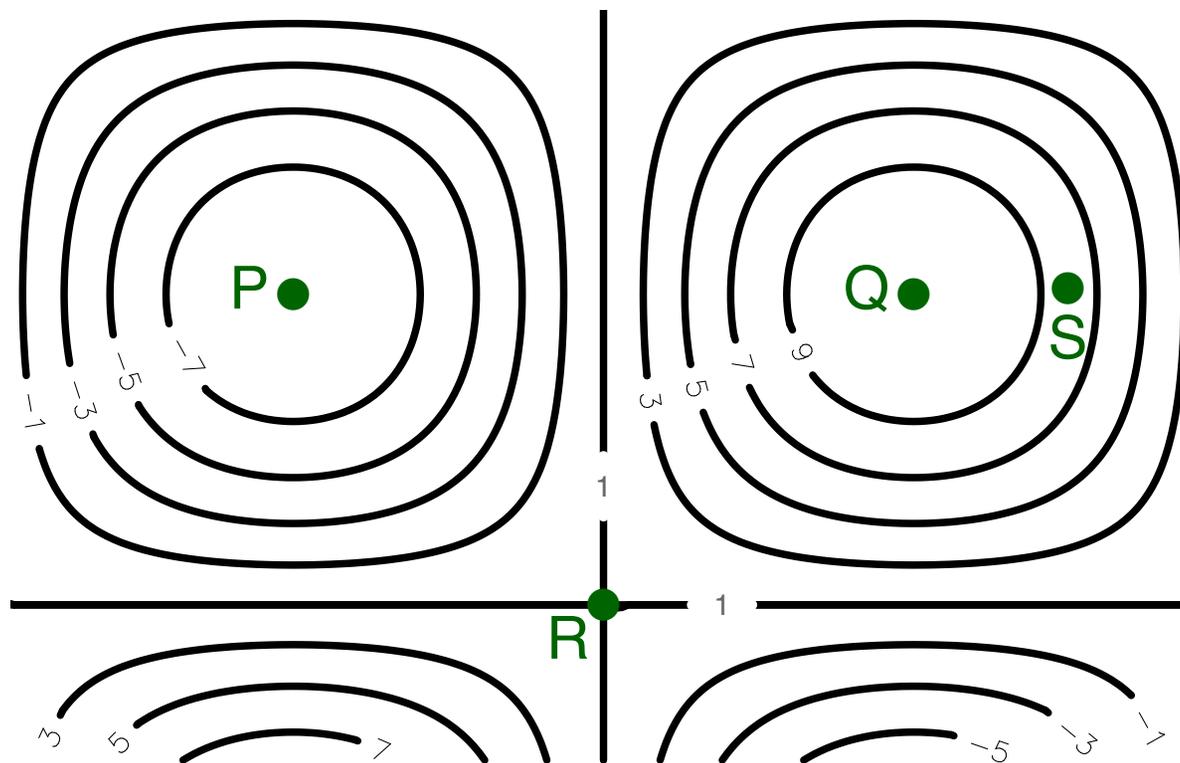
Consider a function  $z = f(x, y)$ .

The point  $(x, y) = (a, b)$  is a

- **local maximum** when  $f(x, y) \leq f(a, b)$  for all  $(x, y)$  in a small disk (filled-in circle) around  $(a, b)$ ;
- **global maximum** (a.k.a. **absolute maximum**) when  $f(x, y) \leq f(a, b)$  for all  $(x, y)$ ;
- **local minimum** and **global minimum** are similar with  $f(x, y) \geq f(a, b)$ .
- $A, C, E$  are local maxima (plural of maximum)  
 $E$  is the global maximum  
 $D, G$  are local minima  
 $G$  is the global minimum
- $B$  is maximum in the red cross-section but minimum in the purple cross-section!  
It's called a **saddle point**.



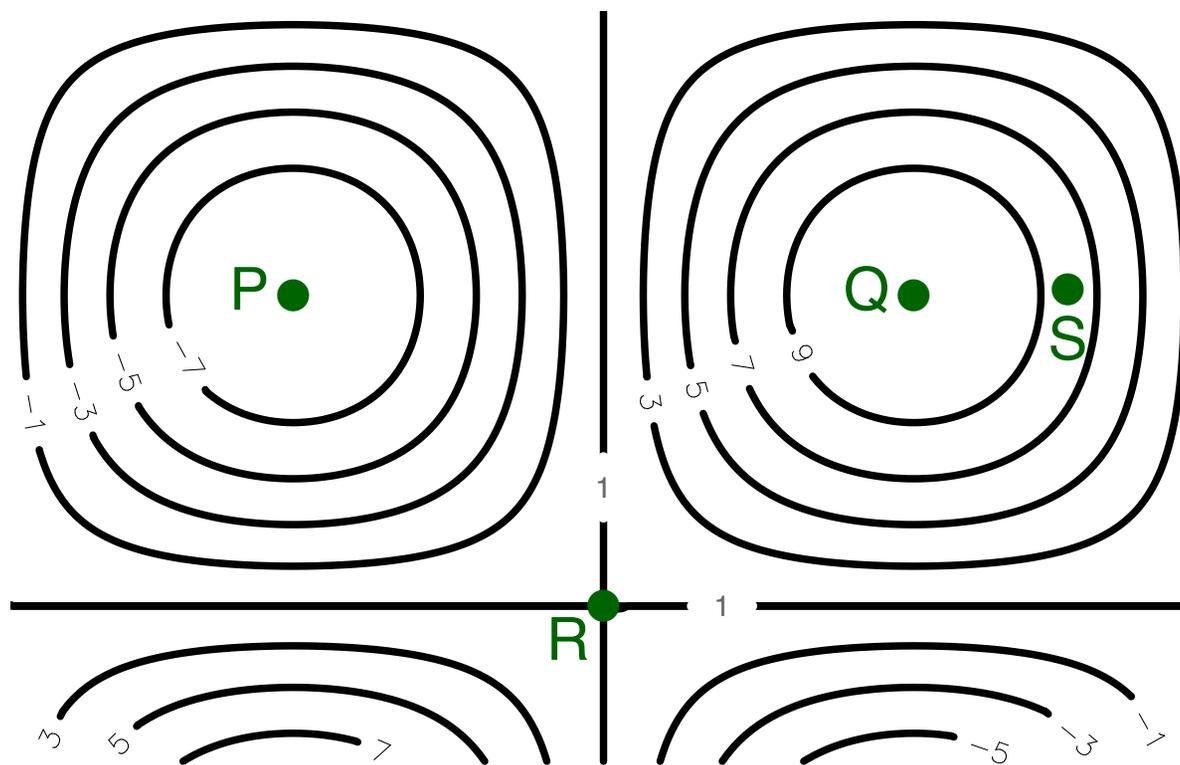
# Critical points on a contour map



Classify each point  $P$ ,  $Q$ ,  $R$ ,  $S$  as local maximum or minimum, saddle point, or none.

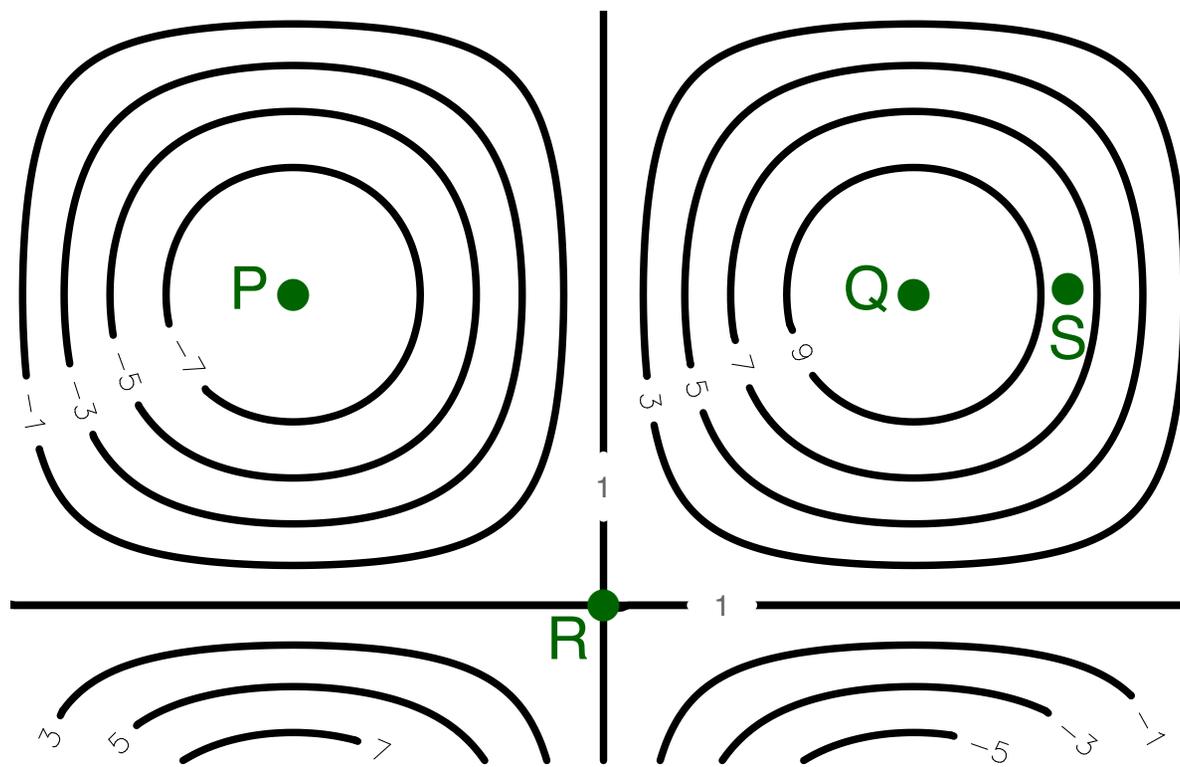
- Isolated max/min usually have small closed curves around them. Values decrease towards  $P$ , so  $P$  is a local minimum. Values increase towards  $Q$ , so  $Q$  is a local maximum.

# Critical points on a contour map



- The crossing contours have the same value, 1. (If they have different values, the function is undefined at that point.)
- Here, the crossing contours give four regions around  $R$ .
- The function has
  - a local min. at  $R$  on lines with positive slope (goes from  $>1$  to 1 to  $>1$ )
  - a local max. at  $R$  on lines with neg. slope (goes from  $<1$  to 1 to  $<1$ ).
- Thus,  $R$  is a saddle point.

# Critical points on a contour map



- $S$  is a regular point.

Its level curve  $\approx 8$  is implied but not shown.

The values are bigger on one side and smaller on the other.

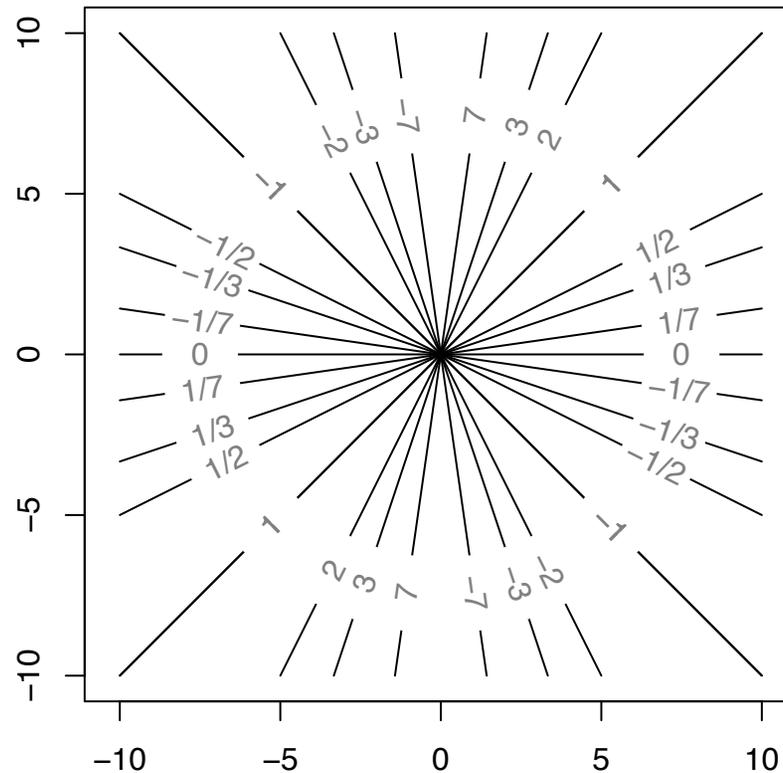
$P$ : local min

$Q$ : local max

$R$ : saddle point

$S$ : none

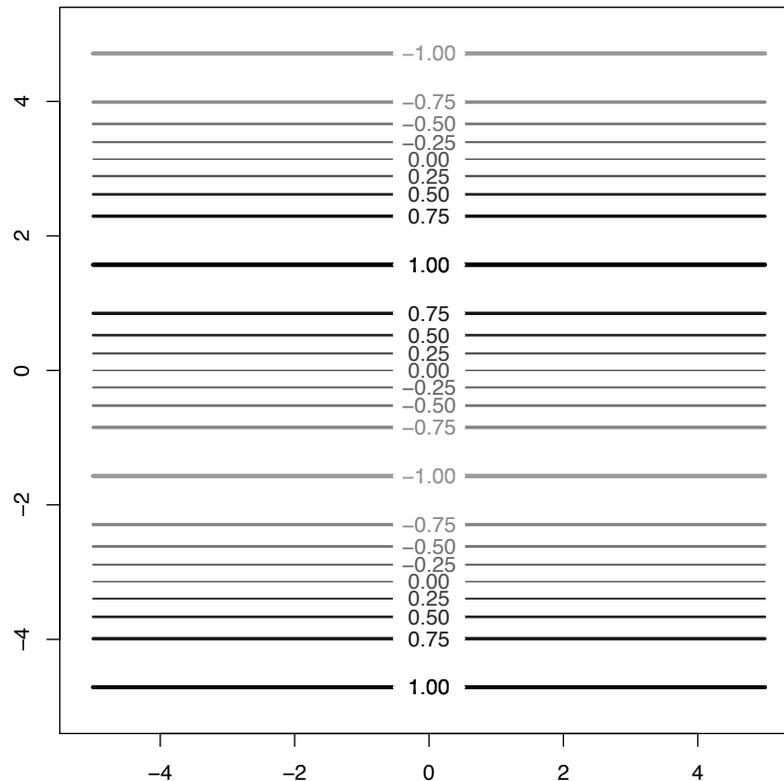
# Contour map of $z = y/x$ : crossing lines



- Contours of  $z = y/x$  are diagonal lines:  $z = c$  along  $y = cx$ .
- Contours cross at  $(0, 0)$  and have different values there.
- Function  $z = y/x$  is undefined at  $(0, 0)$ .

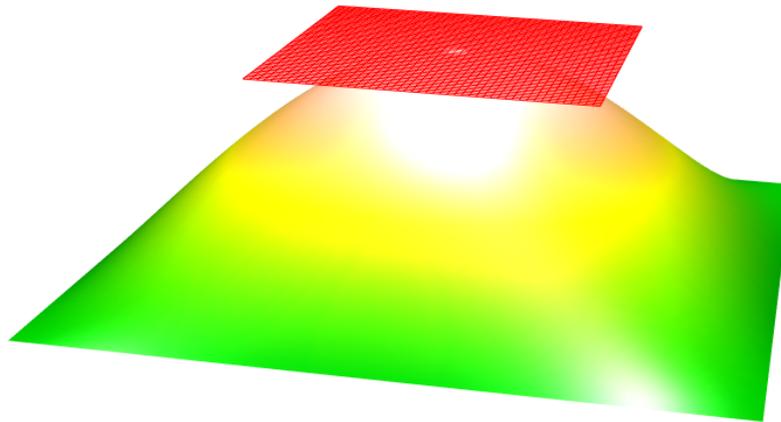
# Contour map of $z = \sin(y)$

Minimum and maximum form curves, not just isolated points



- Contours of  $z = f(x, y) = \sin(y)$  are horizontal lines  $y = \arcsin(z)$
- Maximum at  $y = (2k + \frac{1}{2})\pi$  for all integers  $k$   
Minimum at  $y = (2k - \frac{1}{2})\pi$
- These are curves, not isolated points enclosed in contours.

# Finding the minimum/maximum values of $z = f(x, y)$



- The tangent plane is horizontal at a local minimum or maximum:

$$f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b) - z = 0.$$

The normal vector  $\langle f_x(a, b), f_y(a, b), -1 \rangle \parallel z\text{-axis}$

when  $f_x(a, b) = f_y(a, b) = 0$ , or  $\nabla f(a, b) = \vec{0}$ .

- At points where  $\nabla f \neq \vec{0}$ , we can make  $f(x, y)$ 
  - larger by moving in the direction of  $\nabla f$ ;
  - smaller by moving in the direction of  $-\nabla f$ .
- $(a, b)$  is a **critical point** if  $\nabla f(a, b)$  is  $\vec{0}$  or is undefined. These are candidates for being maximums or minimums.
- Critical points found in the same way for  $f(x, y, z, \dots)$ .

# Completing the squares review

- $(x + m)^2 = x^2 + 2mx + m^2$

- For a quadratic  $x^2 + bx + c$ , take half the coefficient of  $x$ :  
 $b/2$

- Form the square:

$$(x + b/2)^2 = x^2 + bx + (b/2)^2$$

- Adjust the constant term:

$$x^2 + bx + c = (x + b/2)^2 + d \quad \text{where } d = c - (b/2)^2$$

## Example: $x^2 + 10x + 13$

- Take half the coefficient of  $x$ :  $10/2 = 5$
- Expand  $(x + 5)^2 = x^2 + 10x + 25$
- Add/subtract the necessary constant to make up the difference:

$$x^2 + 10x + 13 = (x + 5)^2 - 12$$

# Completing the squares review

For  $ax^2 + bx + c$ , complete the square for  $a(x^2 + (b/a)x)$  and then adjust the constant.

**Example:**  $10y^2 - 60y + 8$

- $10y^2 - 60y + 8 = 10(y^2 - 6y) + 8$
- $y^2 - 6y = (y - 3)^2 - 9$
- $10y^2 - 60y + 8 = 10(y - 3)^2 + ?$
- $10(y - 3)^2 = 10(y^2 - 6y + 9) = 10y^2 - 60y + 90$
- $10y^2 - 60y + 8 = 10(y - 3)^2 - 82$

# Critical points

- Let  $f(x, y) = x^2 - 2x + y^2 - 4y + 15$   
 $\nabla f = \langle 2x - 2, 2y - 4 \rangle$
- $\nabla f = \vec{0}$  at  $x = 1, y = 2$ , so  $(1, 2)$  is a critical point.
- Use  $(x - 1)^2 = x^2 - 2x + 1$   
 $(y - 2)^2 = y^2 - 4y + 4$   
 $f(x, y) = (x - 1)^2 + (y - 2)^2 + 10$

We “completed the squares”:  $x^2 - ax = (x - \frac{a}{2})^2 - (\frac{a}{2})^2$

- $f(x, y) \geq 10$  everywhere, with global minimum 10 at  $(x, y) = (1, 2)$ .

# Second derivative test for functions of two variables

How to classify critical points  $\nabla f(a, b) = \vec{0}$  as local minima/maxima or saddle points

Compute all points where  $\nabla f(a, b) = \vec{0}$ , and classify each as follows:

- Compute the *discriminant* at point  $(a, b)$ :

$$D = \underbrace{\begin{vmatrix} \frac{\partial^2 f}{\partial x^2} & \frac{\partial^2 f}{\partial y \partial x} \\ \frac{\partial^2 f}{\partial x \partial y} & \frac{\partial^2 f}{\partial y^2} \end{vmatrix}}_{\text{Determinant of "Hessian matrix" at } (x, y) = (a, b)} = f_{xx}(a, b)f_{yy}(a, b) - (f_{xy}(a, b))^2$$

Determinant of “Hessian matrix” at  $(x, y) = (a, b)$

- If  $D > 0$  and  $f_{xx} > 0$  then  $z = f(a, b)$  is a local minimum;  
If  $D > 0$  and  $f_{xx} < 0$  then  $z = f(a, b)$  is a local maximum;  
If  $D < 0$  then  $f$  has a saddle point at  $(a, b)$ ;

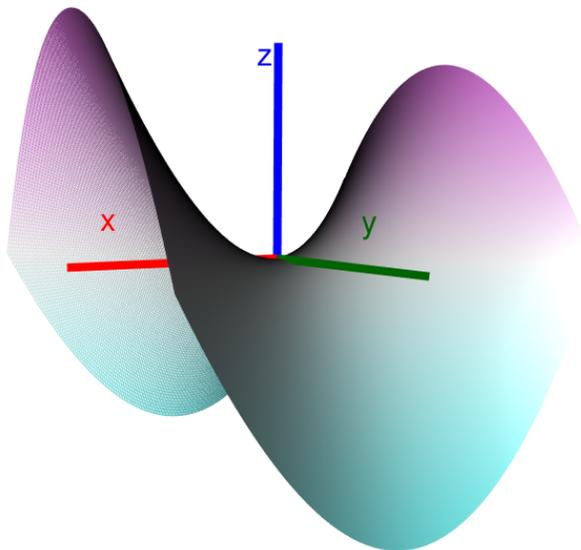
If  $D = 0$  then it's inconclusive;

min, max, saddle, or none of these, are all possible.

# Example:

$$f(x, y) = x^2 - y^2$$

Find the critical points of  $f(x, y) = x^2 - y^2$  and classify them using the second derivatives test.



- $\nabla f = \langle 2x, -2y \rangle = \vec{0}$  at  $(x, y) = (0, 0)$ .
- The  $x = 0$  cross-section is  $f(0, y) = -y^2 \leq 0$ .  
The  $y = 0$  cross-section is  $f(x, 0) = x^2 \geq 0$ .  
It is neither a minimum nor a maximum.
- $f_{xx}(x, y) = 2$       and       $f_{xx}(0, 0) = 2$   
 $f_{yy}(x, y) = -2$       and       $f_{yy}(0, 0) = -2$   
 $f_{xy}(x, y) = 0$       and       $f_{xy}(0, 0) = 0$

$$\begin{aligned} D &= f_{xx}(0, 0)f_{yy}(0, 0) - (f_{xy}(0, 0))^2 \\ &= (2)(-2) - 0^2 = -4 < 0 \end{aligned}$$

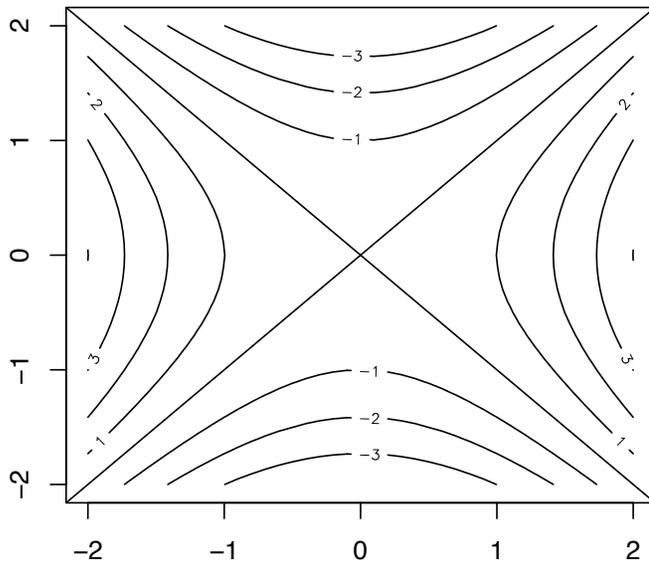
so  $(0, 0)$  is a saddle point

Example:

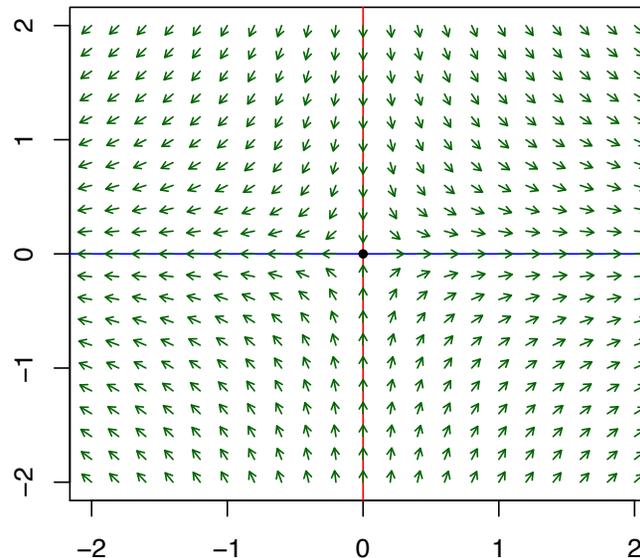
$$f(x, y) = x^2 - y^2$$

- $\nabla f = \langle 2x, -2y \rangle$  points in the direction of greatest increase of  $f(x, y)$ .
- The function increases as we move towards the  $x$ -axis and away from the  $y$ -axis. At the origin, it increases or decreases depending on the direction of approach.

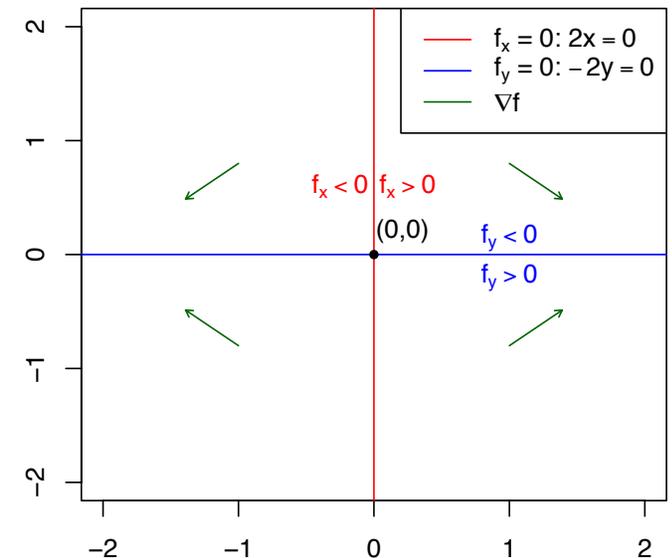
Contour plot



Detailed direction of gradient



General direction of gradient



**Example:**  $f(x, y) = 8y^3 + 12x^2 - 24xy$

Find the critical points of  $f(x, y)$  and classify them using the second derivatives test.

- Solve for first derivatives equal to 0:

$$f_x = 24x - 24y = 0 \quad \text{gives} \quad x = y$$

$$f_y = 24y^2 - 24x = 0 \quad \text{gives} \quad 24y^2 - 24y = 24y(y - 1) = 0$$

$$\text{so} \quad y = 0 \quad \text{or} \quad y = 1$$

$$x = y \quad \text{so} \quad (x, y) = (0, 0) \quad \text{or} \quad (1, 1)$$

- Critical points:  $(0, 0)$  and  $(1, 1)$

- Second derivative test:  $(D = f_{xx}f_{yy} - (f_{xy})^2)$

Crit pt	$f$	$f_{xx} = 24$	$f_{yy} = 48y$	$f_{xy} = -24$	$D$	Type
$(0, 0)$	0	24	0	-24	-576	$D < 0$ saddle
$(1, 1)$	-4	24	48	-24	576	$D > 0$ and $f_{xx} > 0$ local minimum

- No absolute min or max:  $f(0, y) = 8y^3$  ranges over  $(-\infty, \infty)$

Example:  $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$

Find the critical points of  $f(x, y)$  and classify them using the second derivatives test.

- Solve for first derivatives equal to 0:

$$f_x = 3x^2 - 3 = 0 \quad \text{gives } x = \pm 1$$

$$f_y = 3y^2 - 6y = 3y(y - 2) = 0 \quad \text{gives } y = 0 \text{ or } y = 2$$

- Critical points:  $(-1, 0)$ ,  $(1, 0)$ ,  $(-1, 2)$ ,  $(1, 2)$

- Second derivative test:  $(D = f_{xx}f_{yy} - (f_{xy})^2)$

Crit pt	$f$	$f_{xx} = 6x$	$f_{yy} = 6y - 6$	$f_{xy} = 0$	$D$	Type
$(-1, 0)$	3	-6	-6	0	36	$D > 0$ and $f_{xx} < 0$ : local max
$(1, 0)$	-1	6	-6	0	-36	$D < 0$ : saddle
$(-1, 2)$	-1	-6	6	0	-36	$D < 0$ : saddle
$(1, 2)$	-5	6	6	0	36	$D > 0$ and $f_{xx} > 0$ : local min

Example:  $f(x, y) = xy(1 - x - y)$

Find the critical points of  $f(x, y)$  and classify them.

- Solve for first derivatives equal to 0:

$$f = xy - x^2y - xy^2$$

$$f_x = y - 2xy - y^2 = y(1 - 2x - y) \quad \text{gives} \quad y = 0 \quad \text{or} \quad 1 - 2x - y = 0$$

$$f_y = x - x^2 - 2xy = x(1 - x - 2y) \quad \text{gives} \quad x = 0 \quad \text{or} \quad 1 - x - 2y = 0$$

- Two solutions of  $f_x = 0$  and two of  $f_y = 0$  gives  $2 \cdot 2 = 4$  combinations:

- $y = 0$  and  $x = 0$  gives  $(x, y) = (0, 0)$ .

- $y = 0$  and  $1 - x - 2y = 0$  gives  $(x, y) = (1, 0)$ .

- $1 - 2x - y = 0$  and  $x = 0$  gives  $(x, y) = (0, 1)$ .

- $1 - 2x - y = 0$  and  $1 - x - 2y = 0$ :

The 1<sup>st</sup> equation gives  $y = 1 - 2x$ . Plug that into the 2<sup>nd</sup> equation:

$$0 = 1 - x - 2y = 1 - x - 2(1 - 2x) = 1 - x - 2 + 4x = 3x - 1$$

so  $x = \frac{1}{3}$  and  $y = 1 - 2x = 1 - 2(\frac{1}{3}) = \frac{1}{3}$  gives  $(x, y) = (\frac{1}{3}, \frac{1}{3})$ .

Example:  $f(x, y) = xy(1 - x - y)$

Classify the critical points using the second derivatives test.

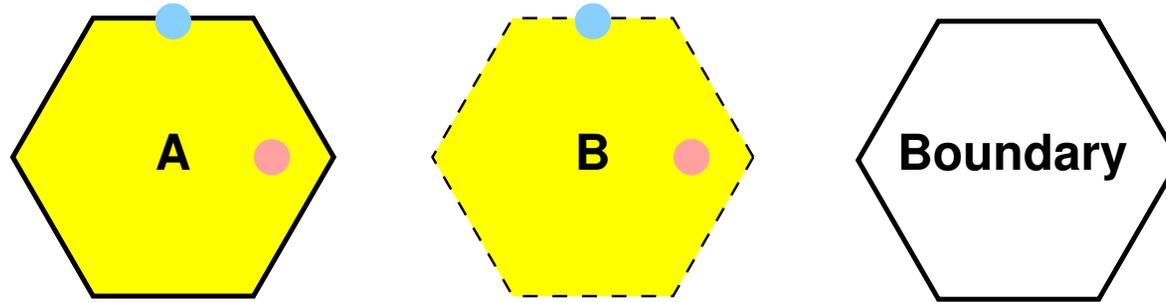
- Derivatives:

$$\begin{aligned}
 f &= xy - x^2y - xy^2 & f_x &= y - 2xy - y^2 & f_y &= x - x^2 - 2xy \\
 & & f_{xx} &= -2y & f_{yy} &= -2x \\
 & & f_{xy} = f_{yx} &= 1 - 2x - 2y & &
 \end{aligned}$$

- Second derivative test:  $(D = f_{xx}f_{yy} - (f_{xy})^2)$

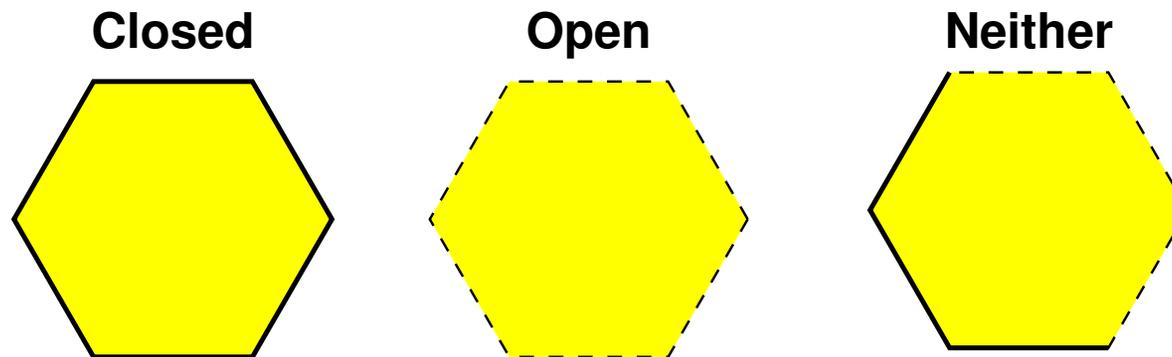
Crit pt	$f$	$f_{xx}$	$f_{yy}$	$f_{xy}$	$D$	Type
$(0, 0)$	0	0	0	1	-1	$D < 0$ : saddle
$(1, 0)$	0	0	-2	-1	-1	$D < 0$ : saddle
$(0, 1)$	0	-2	0	-1	-1	$D < 0$ : saddle
$(1/3, 1/3)$	$1/27$	$-2/3$	$-2/3$	$-1/3$	$1/3$	$D > 0$ and $f_{xx} < 0$ : local maximum

# Boundary of a region



- Consider a region  $A \subset \mathbb{R}^n$ .
- A point is a *boundary point* of  $A$  if every disk (blue) around that point contains some points in  $A$  and some points not in  $A$ .
- A point is an *interior point* of  $A$  if there is a small enough disk (pink) around it fully contained in  $A$ .
- In both  $A$  and  $B$ , the boundary points are the same: the perimeter of the hexagon.
- $\partial A$  denotes the set of boundary points of  $A$ .

# Extreme Value Theorem



- A region is *bounded* if it fits in a disk of finite radius.
- A region is *closed* if it contains all its boundary points and *open* if every point in it is an interior point.
- Open and closed are *not* opposites: e.g.,  $\mathbb{R}^2$  is open and closed! The third example above is neither open nor closed.

## Extreme Value Theorem

If  $f(x, y)$  is continuous on a closed and bounded region, then it has a global maximum and a global minimum within that region.

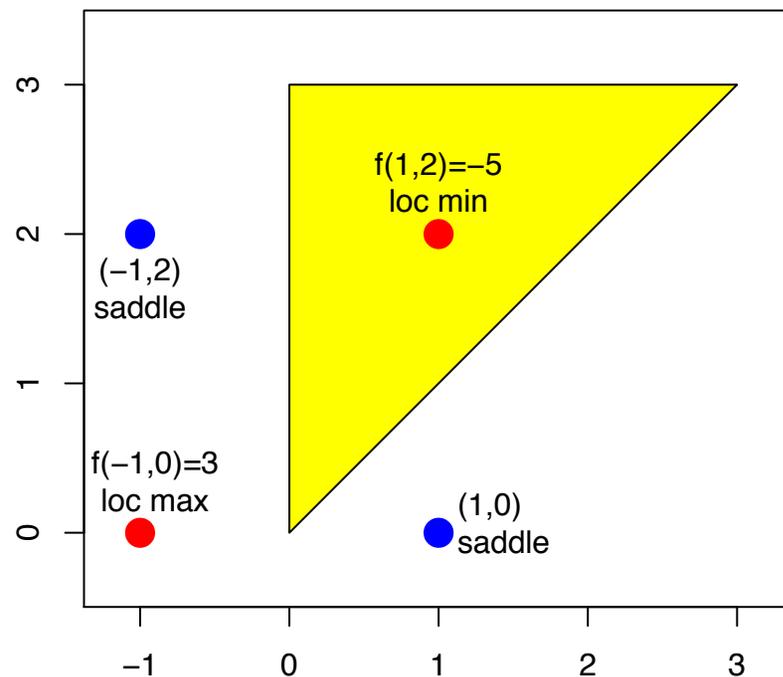
To find these, consider the local minima/maxima of  $f(x, y)$  that are within the region, and also analyze the boundary of the region.

# Example: $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$ in a triangle

Find the global minimum and maximum of  $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$  in the triangle with vertices  $(0, 0)$ ,  $(0, 3)$ ,  $(3, 3)$ .

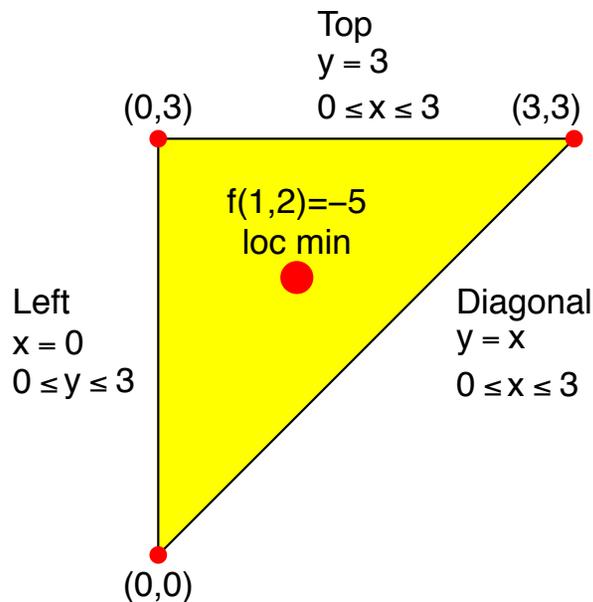
## Critical points inside the region

- First find and classify the critical points of  $f$ . (We already did.)
- $f(1, 2) = -5$  is a local minimum and is inside the triangle.
- Ignore the other critical points since they're outside the triangle.
- Ignore the saddle points.



# Example: $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$ in a triangle

Find the global minimum and maximum of  $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$  in the triangle with vertices  $(0, 0)$ ,  $(0, 3)$ ,  $(3, 3)$ .



## Extrema on left edge: $x = 0$ and $0 \leq y \leq 3$

- Set

$$g(y) = f(0, y) = y^3 - 3y^2 + 1 \quad \text{for } 0 \leq y \leq 3$$

$$g'(y) = 3y^2 - 6y = 3y(y - 2)$$

$$g'(y) = 0 \quad \text{at } y = 0 \text{ or } 2.$$

- We consider  $y = 0$  and  $2$  by that test.

We also consider boundaries  $y = 0$  and  $3$ .

- Candidates:  $f(0, 0) = 1$

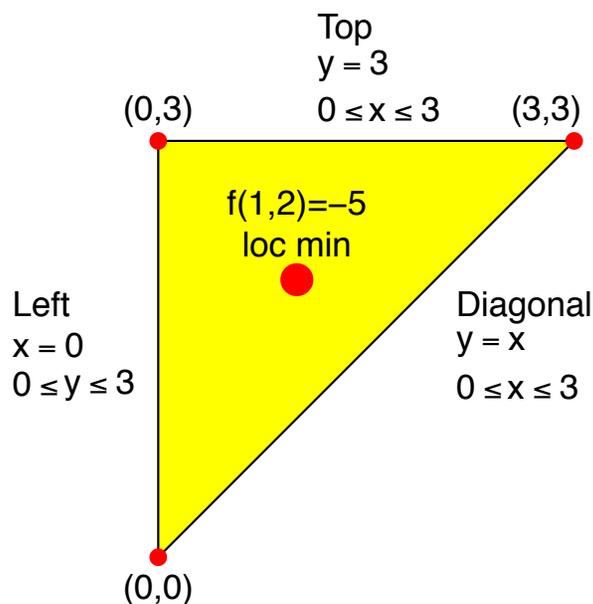
$$f(0, 2) = -3$$

$$f(0, 3) = 1$$

- We could use the second derivatives test for one variable, but we'll do it another way.

# Example: $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$ in a triangle

Find the global minimum and maximum of  $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$  in the triangle with vertices  $(0, 0)$ ,  $(0, 3)$ ,  $(3, 3)$ .



## Extrema on top edge: $y = 3$ and $0 \leq x \leq 3$

- Set

$$\begin{aligned} h(x) &= f(x, 3) = x^3 + 27 - 3x - 27 + 1 \\ &= x^3 - 3x + 1 \quad \text{for } 0 \leq x \leq 3 \end{aligned}$$

$$h'(x) = 3x^2 - 3$$

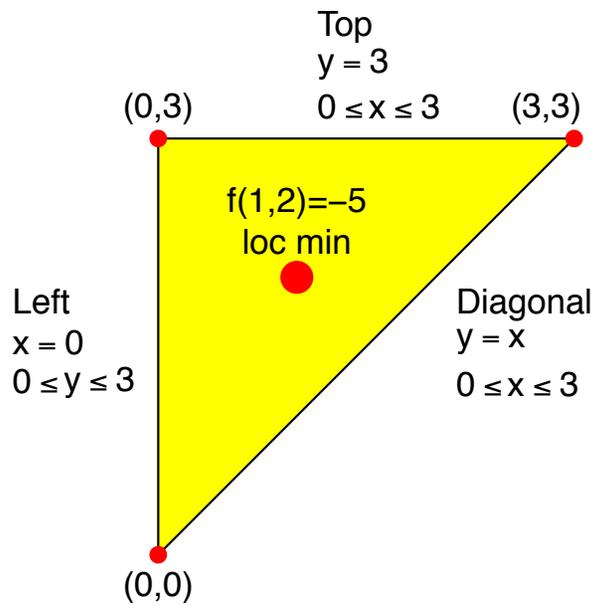
$$h'(x) = 0 \quad \text{at } x = \pm 1 \quad (\text{but } -1 \text{ is out of range})$$

- Also consider the boundaries  $x = 0$  and  $3$ .

- Candidates:  $f(0, 3) = 1$   
 $f(1, 3) = -1$   
 $f(3, 3) = 19$

# Example: $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$ in a triangle

Find the global minimum and maximum of  $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$  in the triangle with vertices  $(0, 0)$ ,  $(0, 3)$ ,  $(3, 3)$ .



## Diagonal edge: $y = x$ for $0 \leq x \leq 3$

- For  $0 \leq x \leq 3$ , set

$$\begin{aligned} p(x) &= f(x, x) = 2x^3 - 3x - 3x^2 + 1 \\ &= 2x^3 - 3x^2 - 3x + 1 \end{aligned}$$

$$p'(x) = 6x^2 - 6x - 3$$

$$p'(x) = 0 \quad \text{at } x = \frac{1 \pm \sqrt{3}}{2} \approx -0.366, 1.366$$

(but  $\frac{1 - \sqrt{3}}{2}$  is out of range)

- Also consider the boundaries  $x = 0$  and  $3$ .

- Candidates:  $f(0, 0) = 1$

$$f(3, 3) = 19$$

$$f\left(\frac{1 + \sqrt{3}}{2}, \frac{1 + \sqrt{3}}{2}\right) = -1 - \frac{3\sqrt{3}}{2} \approx -3.598$$

# Example: $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$ in a triangle

Find the global minimum and maximum of  $f(x, y) = x^3 + y^3 - 3x - 3y^2 + 1$  in the triangle with vertices  $(0, 0)$ ,  $(0, 3)$ ,  $(3, 3)$ .

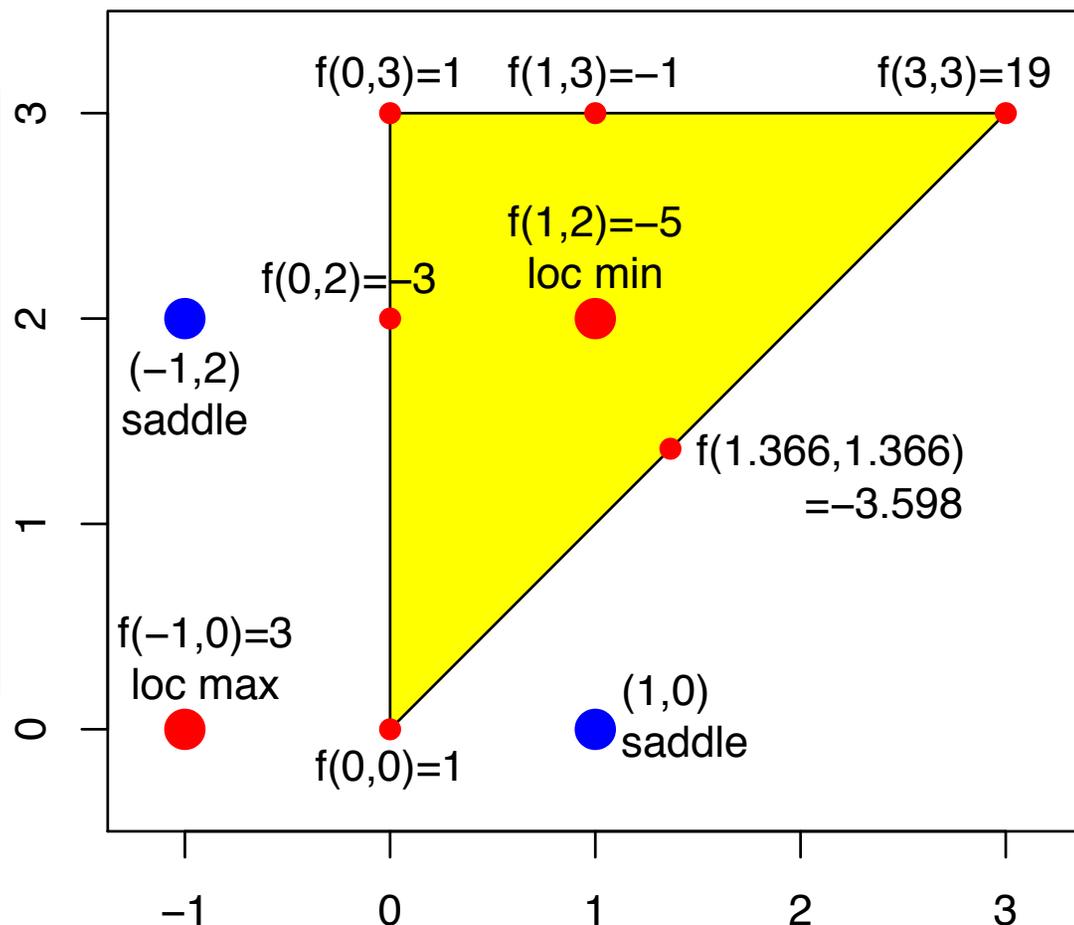
## Compare all candidate points

$$f(1, 2) = -5:$$

The global minimum is  $-5$ .  
It occurs at  $(x, y) = (1, 2)$ .

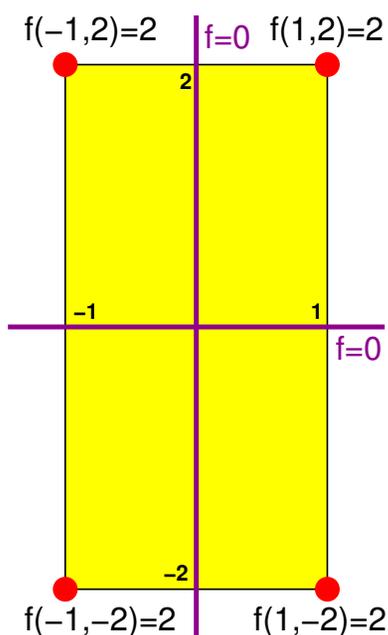
$$f(3, 3) = 19:$$

The global maximum is  $19$ .  
It occurs at  $(x, y) = (3, 3)$ .



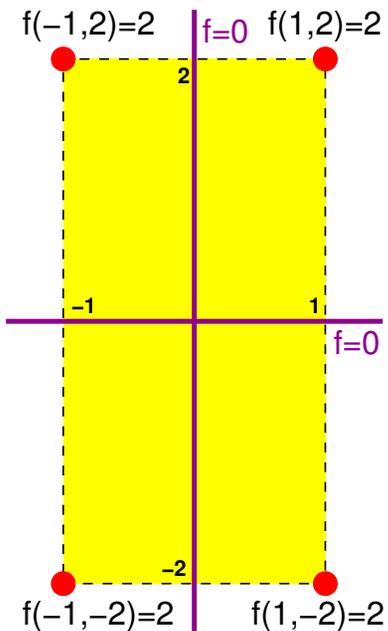
# Extrema of $f(x, y) = |xy|$ : $\nabla f$ isn't defined everywhere

## Extrema of $f(x, y) = |xy|$ on rectangle $-1 \leq x \leq 1, -2 \leq y \leq 2$



- 1st & 3rd quadrants:  $f(x, y) = xy$  and  $\nabla f = \langle y, x \rangle$ .
- 2nd & 4th quadrants:  $f(x, y) = -xy$  and  $\nabla f = -\langle y, x \rangle$ .
- Away from the axes,  $\nabla f \neq \vec{0}$ .
- On the axes,  $\nabla f$  is undefined.
  - $f(x, 0) = f(0, y) = 0$  on the axes.  
All points on the axes are tied for global minimum.
- On the perimeter,  $f(\pm 1, y) = |y|$  and  $f(x, \pm 2) = 2|x|$ :
  - Minimum  $f = 0$  at  $(\pm 1, 0)$  and  $(0, \pm 2)$ .
  - Maximum  $f = 2$  at  $(1, 2), (1, -2), (-1, 2), (-1, -2)$ .
- The global maximum is  $f = 2$  at  $(1, 2), (1, -2), (-1, 2), (-1, -2)$ .

# Extrema of $f(x, y) = |xy|$ : $\nabla f$ isn't defined everywhere



Extrema of  $f(x, y) = |xy|$  on open rectangle  
 $-1 < x < 1, -2 < y < 2$

- Global minimum is still  $f = 0$  on axes.
- No global maximum. While  $f(x, y)$  gets arbitrarily close to 2, it never reaches 2 since those corners are not in the open rectangle.

# Optional: Second derivative test for $f(x, y, z, \dots)$

Full coverage requires Linear Algebra (Math 18)

- The *Hessian matrix* of  $f(x, y, z)$  is

$$\begin{bmatrix} \frac{\partial^2 f}{\partial x^2} & \frac{\partial^2 f}{\partial y \partial x} & \frac{\partial^2 f}{\partial z \partial x} \\ \frac{\partial^2 f}{\partial x \partial y} & \frac{\partial^2 f}{\partial y^2} & \frac{\partial^2 f}{\partial z \partial y} \\ \frac{\partial^2 f}{\partial x \partial z} & \frac{\partial^2 f}{\partial y \partial z} & \frac{\partial^2 f}{\partial z^2} \end{bmatrix}$$

- For  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ , it's an  $n \times n$  matrix of 2<sup>nd</sup> partial derivatives.
- For each point with  $\nabla f = \vec{0}$ , compute the determinants of the upper left  $1 \times 1$ ,  $2 \times 2$ ,  $3 \times 3$ ,  $\dots$ ,  $n \times n$  submatrices.
  - If the  $n \times n$  determinant is zero, the test is inconclusive.
  - If the determinants are all positive, it's a local minimum.
  - If signs of determinants alternate  $-$ ,  $+$ ,  $-$ ,  $\dots$ , it's a local maximum.
  - Otherwise, it's a saddle point.
- We did  $2 \times 2$  and  $3 \times 3$  determinants. For  $1 \times 1$ ,  $\det[x] = x$ .  
 $n \times n$  determinants are covered in Linear Algebra (Math 18).

# Optional example: $f(x, y, z) = x^2 + y^2 + z^2 + 2xyz + 10$

- Solve  $\nabla f = \vec{0}$ :  $\nabla f = \langle 2x + 2yz, 2y + 2xz, 2z + 2xy \rangle = \vec{0}$   
 $x = -yz, \quad y = -xz, \quad z = -xy.$
- There are five solutions  $(x, y, z)$  of  $\nabla f = \vec{0}$  (work not shown):  
 $(0, 0, 0), (1, 1, -1), (-1, 1, 1), (1, -1, 1), (-1, -1, -1).$

- Hessian =  $\begin{bmatrix} 2 & 2z & 2y \\ 2z & 2 & 2x \\ 2y & 2x & 2 \end{bmatrix}$  At  $(0, 0, 0)$ :  $\begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix}$   
 $\det [2] = 2 \quad \det \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} = 4 \quad \det \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix} = 8$

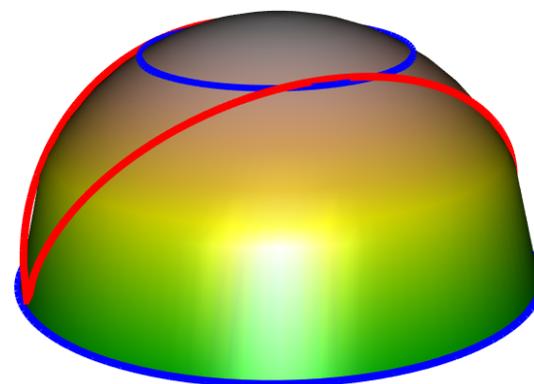
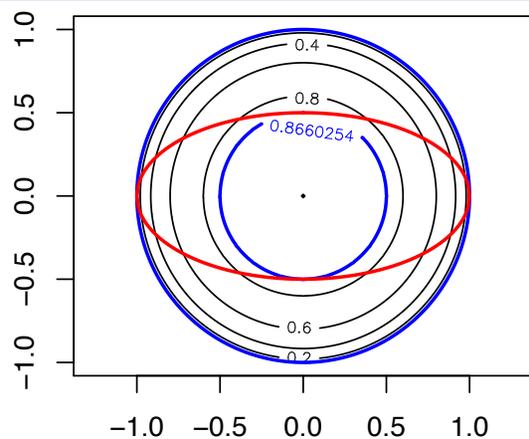
- All positive, so  $f(0, 0, 0) = 10$  is a local minimum.

# Optional example: $f(x, y, z) = x^2 + y^2 + z^2 + 2xyz + 10$

- Hessian =  $\begin{bmatrix} 2 & 2z & 2y \\ 2z & 2 & 2x \\ 2y & 2x & 2 \end{bmatrix}$  At  $(1, 1, -1)$ :  $\begin{bmatrix} 2 & -2 & 2 \\ -2 & 2 & 2 \\ 2 & 2 & 2 \end{bmatrix}$   
 $\det [2] = 2$     $\det \begin{bmatrix} 2 & -2 \\ -2 & 2 \end{bmatrix} = 0$     $\det \begin{bmatrix} 2 & -2 & 2 \\ -2 & 2 & 2 \\ 2 & 2 & 2 \end{bmatrix} = -32$

- Signs  $+$ ,  $0$ ,  $-$ , so saddle point.
- Critical points  $(-1, 1, 1)$ ,  $(1, -1, 1)$ ,  $(-1, -1, -1)$  give the same determinants  $2$ ,  $0$ ,  $-32$  as this case, so they're also saddle points.

# Optimization with a constraint



- A hiker hikes on a mountain  $z = f(x, y) = \sqrt{1 - x^2 - y^2}$ .
- Plot their trail on a topographic map:  $x^2 + 4y^2 = 1$  (red ellipse).
- What is the minimum and maximum height reached, and where?
- On the ellipse,  $y^2 = (1 - x^2)/4$  and  $-1 \leq x \leq 1$ , so

$$z = \sqrt{1 - x^2 - (1 - x^2)/4} = \sqrt{\frac{3}{4}(1 - x^2)}$$

## Minimum at $x = \pm 1$

- $y^2 = (1 - (\pm 1)^2)/4 = 0$  so  $y = 0$
- $z = \sqrt{(3/4)(1 - (\pm 1)^2)} = 0$
- Min:  $z = 0$  at  $(x, y) = (\pm 1, 0)$

## Maximum at $x = 0$

- $y^2 = (1 - 0^2)/4 = 1/4$  so  $y = \pm \frac{1}{2}$
- $z = \sqrt{\frac{3}{4}(1 - 0^2)} = \sqrt{\frac{3}{4}} = \frac{\sqrt{3}}{2}$
- Max:  $z = \frac{\sqrt{3}}{2}$  at  $(x, y) = (0, \pm \frac{1}{2})$

## 3.4. Lagrange Multipliers

### General problem

Find the minimum and maximum of  
subject to the constraint

$$f(x, y, z, \dots)$$

$$g(x, y, z, \dots) = c \text{ (constant)}$$

### This problem

Find the minimum and maximum of  
subject to the constraint

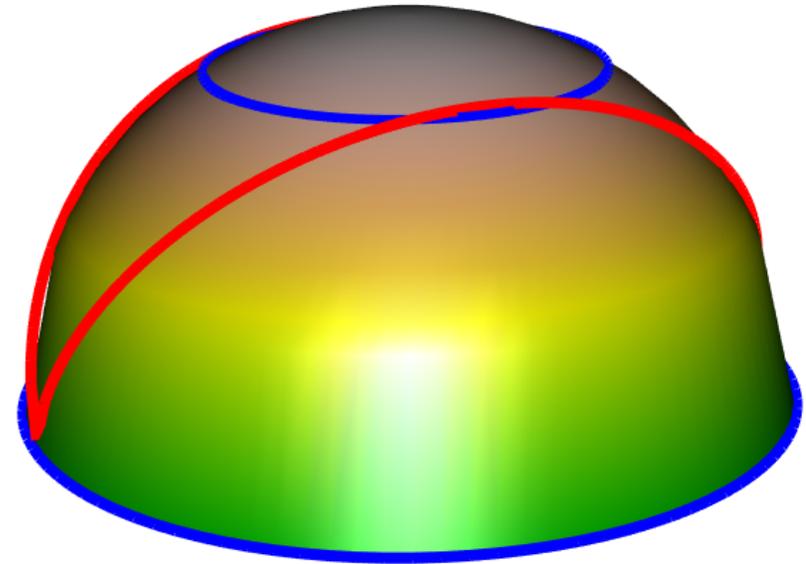
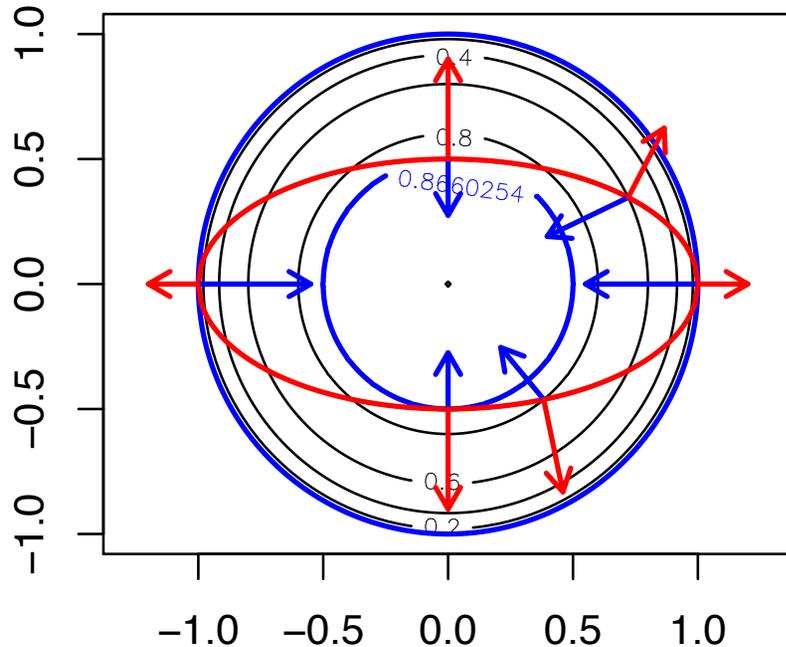
$$f(x, y) = \sqrt{1 - x^2 - y^2}$$

$$g(x, y) = x^2 + 4y^2 = 1$$

### Approaches

- Use the constraint  $g$  to solve for one variable in terms of the other(s), then plug into  $f$  and find its extrema.
- New method: Lagrange Multipliers

# Lagrange Multipliers



- On the contour map, when the trail ( $g(x, y) = c$ , in red) crosses a contour of  $f(x, y)$ ,  $f$  is lower on one side and higher on the other.
- The min/max of  $f(x, y)$  on the trail occurs when the trail is tangent to a contour of  $f(x, y)$ ! The trail goes up to a max and then back down, staying on the same side of the contour of  $f$ .
- Recall  $\nabla f \perp$  contours of  $f$        $\nabla g \perp$  contours of  $g$   
So contours of  $f$  and  $g$  are tangent when  $\nabla f \parallel \nabla g$ , or  $\nabla f = \lambda \nabla g$  for some scalar  $\lambda$  (called a *Lagrange Multiplier*).

# Lagrange Multipliers for the ellipse path

- Find the minimum and maximum of  $z = \sqrt{1 - x^2 - y^2}$  subject to the constraint  $x^2 + 4y^2 = 1$ .
- This is equivalent to finding the extrema of  $z^2 = 1 - x^2 - y^2$ .
- Set  $f(x, y) = 1 - x^2 - y^2$  and  $g(x, y) = x^2 + 4y^2$  (constraint: = 1).  
 $\nabla f = \langle -2x, -2y \rangle$        $\nabla g = \langle 2x, 8y \rangle$

- Solve  $\nabla f = \lambda \nabla g$  and  $g(x, y) = c$  for  $x, y, \lambda$ :

$$\begin{array}{rcl} -2x = 2\lambda x & -2y = 8\lambda y & x^2 + 4y^2 = 1 \\ 2x(1 + \lambda) = 0 & y(2 + 8\lambda) = 0 & \\ x = 0 \text{ or } \lambda = -1 & y = 0 \text{ or } \lambda = -1/4 & \end{array}$$

- Solutions:

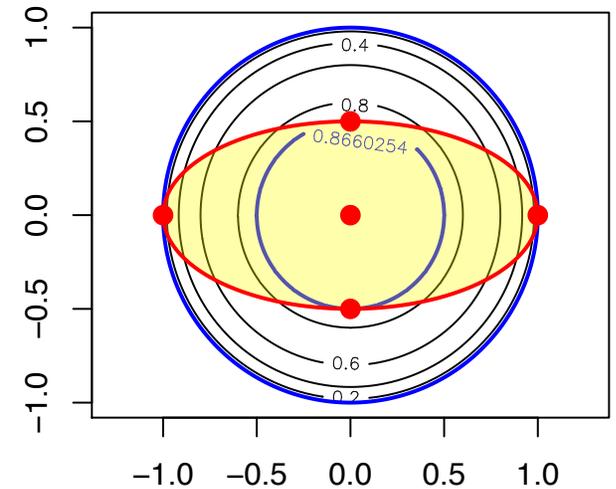
- $x = 0$  gives  $y = \pm \sqrt{1 - 0^2}/2 = \pm \frac{1}{2}$ ,  $\lambda = -2/8 = -1/4$ ,  
 $z = \sqrt{1 - 0^2 - (1/2)^2} = \sqrt{3}/2$ .
- $\lambda = -1$  gives  $y = 0$ ,  $x = \pm \sqrt{1 - 4(0)^2} = \pm 1$ ,  
 $z = \sqrt{1 - (\pm 1)^2 - 0^2} = 0$ .

# Lagrange Multipliers for the ellipse path

- $\sqrt{1 - x^2 - y^2}$  is continuous along the closed path  $x^2 + 4y^2 = 1$ , so
  - $z = \frac{\sqrt{3}}{2}$  at  $(x, y) = (0, \pm\frac{1}{2})$  are absolute maxima
  - $z = 0$  at  $(x, y) = (\pm 1, 0)$  are absolute minima
- $\lambda$  is a tool to solve for the extremal points; its value isn't important.

# Lagrange Multipliers on Closed Region with Boundary

Find the extrema of  $z = \sqrt{1 - x^2 - y^2}$   
subject to the constraint  $x^2 + 4y^2 \leq 1$ .

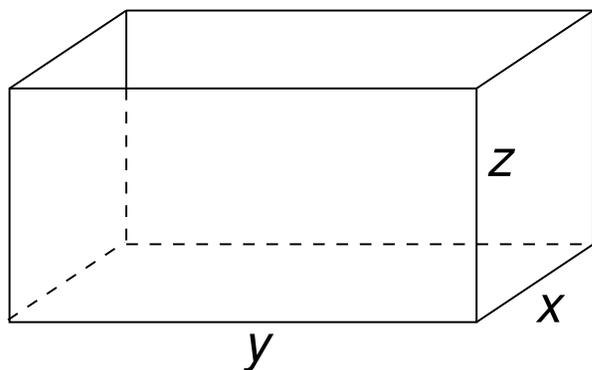


- Analyze interior points and boundary points separately.  
Then select the minimum and maximum out of all candidates.
- In  $x^2 + 4y^2 < 1$  (yellow interior), use critical points to show the maximum is  $f(0, 0) = 1$ .
- On boundary  $x^2 + 4y^2 = 1$  (red ellipse), use Lagrange Multipliers.  
minimum  $f(\pm 1, 0) = 0$ , maximum  $f(0, \pm \frac{1}{2}) = \frac{\sqrt{3}}{2} \approx 0.866$ .
- Comparing candidates (red spots) gives  
absolute minimum  $f(\pm 1, 0) = 0$ , absolute maximum  $f(0, 0) = 1$ .

# Example: Rectangular box

## Method 1: Critical points

An open rectangular box (5 sides but no top) has volume  $500 \text{ cm}^3$ .  
What dimensions give the minimum surface area, and what is that area?



$$\text{Volume } V = xyz = 500$$

$$\text{Area } \begin{array}{l} \text{bottom} + \text{left \& right} \\ \text{+ front \& back} \end{array}$$

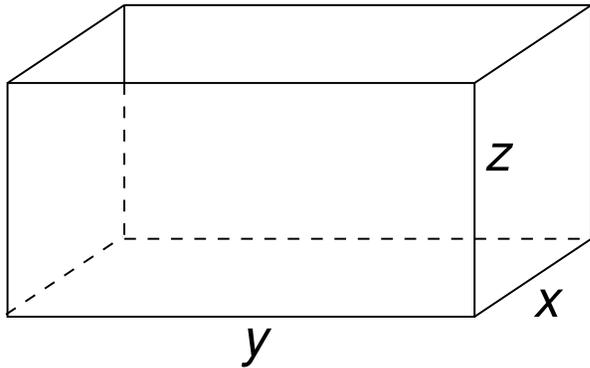
$$A = xy + 2xz + 2yz$$

- Physical intuition says there is some minimum amount of material needed in order to hold a given volume. We will solve for this.
- There's no maximum, though:  
e.g., let  $x = y$ ,  $z = \frac{500}{xy} = \frac{500}{x^2}$ , and let  $x \rightarrow \infty$ . Then  $A \rightarrow \infty$ .

# Example: Rectangular box

## Method 1: Critical points

An open rectangular box (5 sides but no top) has volume  $500 \text{ cm}^3$ .  
What dimensions give the minimum surface area, and what is that area?



Dimensions  $x, y, z > 0$

Volume  $V = xyz = 500$

Area  $A = xy + 2xz + 2yz$

- The volume equation gives  $z = \frac{500}{xy}$
- Plug that into the area equation:

$$A = xy + 2x \cdot \frac{500}{xy} + 2y \cdot \frac{500}{xy} = xy + \frac{1000}{y} + \frac{1000}{x}$$

# Example: Rectangular box

## Method 1: Critical points

$$A = xy + \frac{1000}{y} + \frac{1000}{x}$$

- Find first derivatives:

$$A_x = y - \frac{1000}{x^2} \qquad A_y = x - \frac{1000}{y^2}$$

- Solve  $A_x = A_y = 0$ : Plug  $y = 1000/x^2$  into  $x = 1000/y^2$  to get

$$x = \frac{1000}{(1000/x^2)^2} = \frac{x^4}{1000} \qquad x^4 - 1000x = 0 \qquad x(x^3 - 1000) = 0$$

so  $x = 0$  or  $x = 10$  (and two complex solutions)

- $x = 0$  violates  $V = xyz = 500$ .

Also, we need  $x > 0$  for a real box.

- $x = 10$  gives  $y = \frac{1000}{x^2} = \frac{1000}{10^2} = 10$  and  $z = \frac{500}{xy} = \frac{500}{(10)(10)} = 5$

# Example: Rectangular box

## Method 1: Critical points

$$A = xy + \frac{1000}{y} + \frac{1000}{x}$$

- Check if  $x = y = 10$  is a critical point:

$$A_x = y - \frac{1000}{x^2} = 10 - \frac{1000}{10^2} = 10 - 10 = 0$$

$$A_y = x - \frac{1000}{y^2} = 10 - \frac{1000}{10^2} = 10 - 10 = 0$$

- Yes, it's a critical point.
- Solution of original problem:

Dimensions  $x = y = 10$  cm,  $z = 5$  cm

Volume  $V = xyz = (10)(10)(5) = 500$  cm<sup>3</sup>

Area  $A = xy + 2xz + 2yz$   
 $= (10)(10) + 2(10)(5) + 2(10)(5) = 300$  cm<sup>2</sup>

# Example: Rectangular box

## Method 1: Critical points

$$A = xy + \frac{1000}{y} + \frac{1000}{x}$$

**Second derivatives test at  $(x, y) = (10, 10)$ :**

$$A_{xx} = \frac{2000}{x^3} = \frac{2000}{10^3} = 2$$

$$A_{yy} = \frac{2000}{y^3} = \frac{2000}{10^3} = 2$$

$$A_{xy} = 1$$

$$D = (2)(2) - 1^2 = 3 > 0 \text{ and } A_{xx} > 0 \text{ so local minimum}$$

# Example: Rectangular box

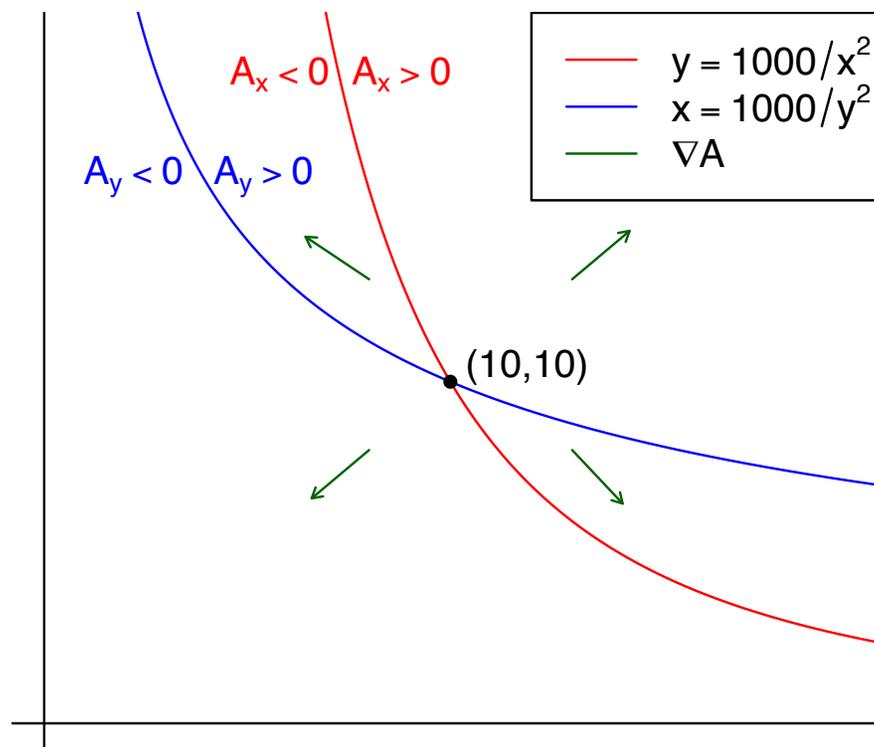
Method 1: Critical points

Using gradients instead of 2<sup>nd</sup> derivatives test

$$A = xy + \frac{1000}{y} + \frac{1000}{x}$$

$$A_x = y - \frac{1000}{x^2}$$

$$A_y = x - \frac{1000}{y^2}$$

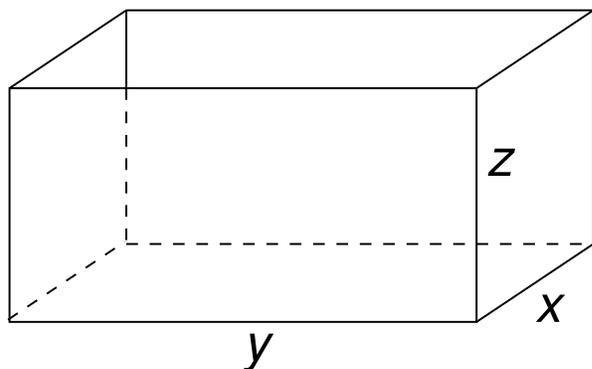


- The signs of  $A_x, A_y$  split the first quadrant into four regions.
- $\nabla A(x, y)$  points away from  $(10, 10)$  in each region.
- $A(x, y)$  increases as we move away from  $(10, 10)$  in each region.
- So  $(10, 10)$  is the location of the global minimum.

# Example: Rectangular box

## Method 2: Lagrange Multipliers

An open rectangular box (5 sides but no top) has volume  $500 \text{ cm}^3$ .  
What dimensions give the minimum surface area, and what is that area?



$$\text{Dimensions } x, y, z > 0$$

$$\text{Volume } V = xyz = 500$$

$$\text{Area } A = xy + 2xz + 2yz$$

- Solve  $\nabla A = \lambda \nabla V$  and  $V = xyz = 500$  for  $x, y, z, \lambda$ .
- Solve  $\langle y + 2z, x + 2z, 2x + 2y \rangle = \lambda \langle yz, xz, xy \rangle$  and  $V = xyz = 500$
- Solve for  $\lambda$ :

$$\lambda = \frac{y + 2z}{yz} = \frac{x + 2z}{xz} = \frac{2x + 2y}{xy}$$

$$\lambda = \frac{1}{z} + \frac{2}{y} = \frac{1}{z} + \frac{2}{x} = \frac{2}{y} + \frac{2}{x}$$

There is no division by 0 since  $xyz = 500$  implies  $x, y, z \neq 0$ .

# Example: Rectangular box

## Method 2: Lagrange Multipliers

$$\lambda = \frac{1}{z} + \frac{2}{y} = \frac{1}{z} + \frac{2}{x} = \frac{2}{y} + \frac{2}{x}$$

- Taking any two of those at a time gives

$$\frac{1}{z} = \frac{2}{y} = \frac{2}{x} \quad \text{so } x = y = 2z.$$

- Combine with  $xyz = 500$ :  
 $(2z)(2z)(z) = 4z^3 = 500$   
 $z^3 = 500/4 = 125$  and  $z = 5$   
 $x = y = 2z = 10$   
 $(x, y, z) = (10, 10, 5)$  cm
- Area:  $(10)(10) + 2(10)(5) + 2(10)(5) = 300$  cm<sup>2</sup>.
- This method doesn't tell you if it's a minimum or a maximum!  
Use your intuition (in this case, there is a minimum area that can encompass the volume, but not a maximum) or test nearby values.

# Example: Rectangular box

## Method 2: Lagrange Multipliers

This method doesn't tell you if it's a minimum or a maximum!

- Use your intuition (in this case, there is a minimum area that can encompass the volume, but not a maximum) or test nearby values.
- Surface  $xyz = 500$  (with  $x, y, z > 0$ ) is not bounded, so Extreme Value Theorem doesn't apply. No guarantee there's a global min/max in the region.
- Only one candidate point, so we can't compare candidates.
- Pages 197–201 extend the 2<sup>nd</sup> derivatives test to constraint equations, but it uses Linear Algebra (Math 18).

# Example: Function of 10 variables

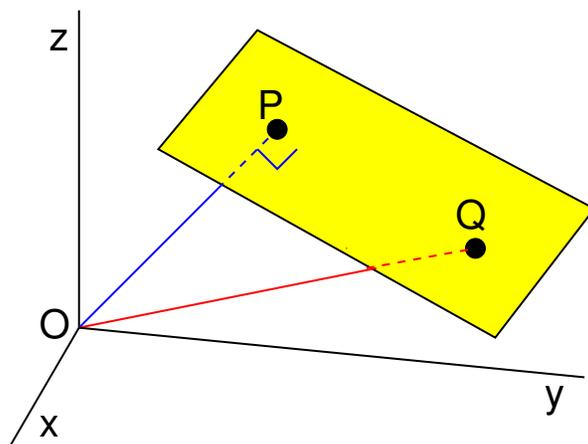
Find 10 positive #'s whose sum is 1000 and whose product is maximized:

$$\text{Maximize } f(x_1, \dots, x_{10}) = x_1 x_2 \dots x_{10} \quad \nabla f = \left\langle \frac{f}{x_1}, \dots, \frac{f}{x_{10}} \right\rangle$$

$$\text{Subject to } g(x_1, \dots, x_{10}) = x_1 + \dots + x_{10} = 1000 \quad \nabla g = \langle 1, \dots, 1 \rangle$$

- Solve  $\nabla f = \lambda \nabla g$ :  $\frac{f}{x_1} = \dots = \frac{f}{x_{10}} = \lambda \cdot 1$   
 $x_1 = \dots = x_{10}$
- Combine with constraint  $g = x_1 + \dots + x_{10} = 1000$ :  
 $10x_1 = 1000$  so  $x_1 = \dots = x_{10} = 100$
- The product is  $100^{10} = 10^{20}$ . This turns out to be the maximum.
- Minimum: as any of the variables approach 0, the product approaches 0, without reaching it. So, in the domain  $x_1, \dots, x_{10} > 0$ , the minimum does not exist.

# Closest point on a plane to the origin

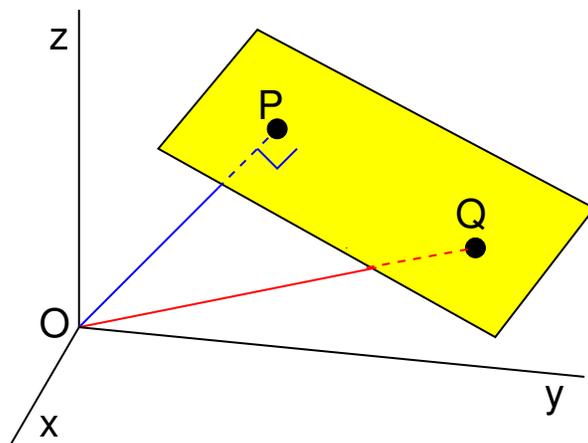


What point on the plane  $x + 2y + z = 4$  is closest to the origin?

- Physical intuition tells us there is a minimum but not a maximum.
- No max: plane has infinite extent, with points arbitrarily far away.
- Approaches: vector projections (Chapter 1.2), critical points (3.3), and Lagrange Multipliers (3.4).
- **Generalization:** Given a point  $A$ , find the closest point to  $A$  on surface  $z = f(x, y)$ .

# Closest point on a plane to the origin

## Method 1: Projection



What point on the plane  $x + 2y + z = 4$  is closest to the origin?

- Pick *any* point  $Q$  on the plane; let's use  $Q = (1, 1, 1)$ .
- Form the projection of  $\vec{a} = \overrightarrow{OQ} = \langle 1, 1, 1 \rangle$  along the normal vector  $\vec{n} = \langle 1, 2, 1 \rangle$  to get  $\overrightarrow{OP}$ , where  $P$  is the closest point:

$$\overrightarrow{OP} = \frac{(\vec{a} \cdot \vec{n})\vec{n}}{\|\vec{n}\|^2} = \frac{(1 \cdot 1 + 1 \cdot 2 + 1 \cdot 1)\vec{n}}{1^2 + 2^2 + 1^2} = \frac{4\vec{n}}{6} = \left\langle \frac{2}{3}, \frac{4}{3}, \frac{2}{3} \right\rangle$$

- Closest point is  $P = O + \overrightarrow{OP} = \left(\frac{2}{3}, \frac{4}{3}, \frac{2}{3}\right)$ .

# Closest point on a plane to the origin

## Method 2: Critical points

What point on the plane  $x + 2y + z = 4$  is closest to the origin?

- For  $(x, y, z)$  on the plane, the distance to the origin is

$$f(x, y, z) = \sqrt{(x - 0)^2 + (y - 0)^2 + (z - 0)^2} = \sqrt{x^2 + y^2 + z^2}$$

- This is minimized at the same place as its square:

$$g(x, y, z) = x^2 + y^2 + z^2$$

- On the plane,  $z = 4 - x - 2y$ . So find  $(x, y)$  that minimize

$$h(x, y) = x^2 + y^2 + (4 - x - 2y)^2$$

Then plug the solution(s) of  $(x, y)$  into  $z = 4 - x - 2y$ .

# Closest point on a plane to the origin

## Method 2: Critical points

What point on the plane  $x + 2y + z = 4$  is closest to the origin?

- Minimize  $h(x, y) = x^2 + y^2 + (4 - x - 2y)^2$ .
- First derivatives:

$$h_x = 2x - 2(4 - x - 2y) = 4x + 4y - 8$$

$$h_y = 2y + 2(-2)(4 - x - 2y) = 4x + 10y - 16$$

- Critical points: solve  $h_x = h_y = 0$ :

$$h_x = 0 \quad \text{gives} \quad y = 2 - x$$

$$h_y = 0 \quad \text{becomes} \quad 4x + 10(2 - x) - 16$$

$$= 4x + 20 - 10x - 16 = -6x + 4 = 0$$

$$\text{so} \quad x = 2/3 \quad \text{and} \quad y = 2 - 2/3 = 4/3$$

- This gives  $z = 4 - x - 2y = 4 - (2/3) - 2(4/3) = 2/3$ .

- The point is  $\boxed{\left(\frac{2}{3}, \frac{4}{3}, \frac{2}{3}\right)}$ .

Its distance to the origin is  $\sqrt{\left(\frac{2}{3}\right)^2 + \left(\frac{4}{3}\right)^2 + \left(\frac{2}{3}\right)^2} = \frac{\sqrt{24}}{3} = \frac{2\sqrt{6}}{3}$ .

# Closest point on a plane to the origin

## Method 2: Critical points

### 2nd derivative test

$$h(x, y) = x^2 + y^2 + (4 - x - 2y)^2$$

$$h_x = 4x + 4y - 8$$

$$h_y = 4x + 10y - 16$$

$$h_{xx} = 4 \quad h_{yy} = 10 \quad h_{xy} = 4$$

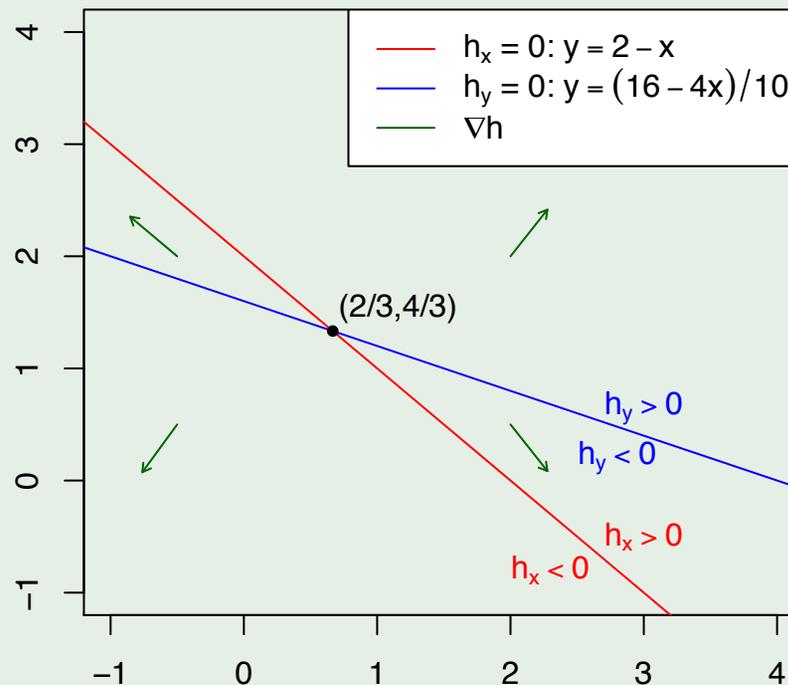
$$D = (4)(10) - 4^2 = 24$$

Since  $D > 0$  and  $h_{xx} > 0$ ,  
it's a local minimum.

### Gradient diagram

The plane is split into four regions,  
according to the signs of  $h_x$  and  $h_y$ .

$h$  increases as we move away from  $(\frac{2}{3}, \frac{4}{3})$ ,  
so it's an absolute minimum.



# Closest point on a plane to the origin

## Method 3: Lagrange Multipliers

What point on the plane  $z = 4 - x - 2y$  is closest to the origin?

- Rewrite this as a constraint **function = constant**:  $x + 2y + z = 4$
- Minimize  $f(x, y, z) = x^2 + y^2 + z^2$  (square of distance to origin)  
Subject to  $g(x, y, z) = x + 2y + z = 4$  (constraint: on plane)

- Solve  $\nabla f = \lambda \nabla g$  and  $x + 2y + z = 4$ :

$$\begin{aligned} \langle 2x, 2y, 2z \rangle &= \lambda \langle 1, 2, 1 \rangle & x + 2y + z &= 4 \\ 2x = \lambda \cdot 1 \quad 2y = \lambda \cdot 2 \quad 2z = \lambda \cdot 1 & & & \end{aligned}$$

$$x = \frac{\lambda}{2} \quad y = \lambda \quad z = \frac{\lambda}{2} \quad \frac{\lambda}{2} + 2\lambda + \frac{\lambda}{2} = 3\lambda = 4 \quad \text{so } \lambda = \frac{4}{3}$$

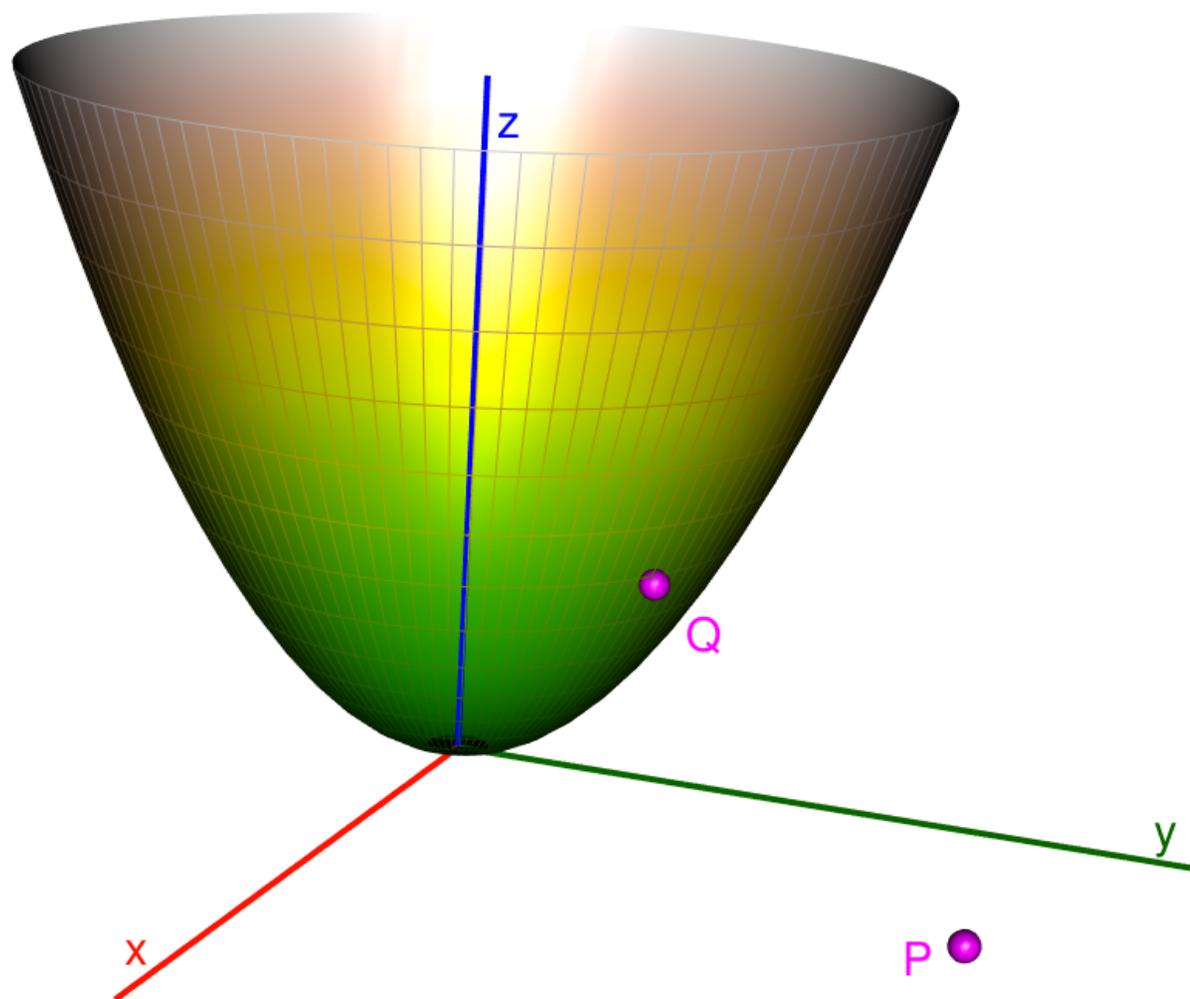
$$x = \frac{2}{3} \quad y = \frac{4}{3} \quad z = \frac{2}{3}$$

- The closest point is  $(\frac{2}{3}, \frac{4}{3}, \frac{2}{3})$ .

Its distance to the origin is  $\sqrt{(\frac{2}{3})^2 + (\frac{4}{3})^2 + (\frac{2}{3})^2} = \sqrt{\frac{24}{9}} = \frac{2\sqrt{6}}{3}$ .

# Closest point on a surface to a given point

What point  $Q$  on the paraboloid  $z = x^2 + y^2$  is closest to  $P = (1, 2, 0)$ ?



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What point  $Q$  on the paraboloid  $z = x^2 + y^2$  is closest to  $P = (1, 2, 0)$ ?

- Minimize the square of the distance of  $P$  to  $Q = (x, y, z)$

$$f(x, y, z) = (x - 1)^2 + (y - 2)^2 + (z - 0)^2$$

subject to the constraint

$$g(x, y, z) = x^2 + y^2 - z = 0$$

- $\nabla f = \langle 2(x - 1), 2(y - 2), 2z \rangle$        $\nabla g = \langle 2x, 2y, -1 \rangle$
- Solve  $\nabla f = \lambda \nabla g$  and  $g(x, y, z) = 0$  for  $x, y, z, \lambda$ :

$$\begin{aligned} 2(x - 1) &= \lambda(2x) & 2(y - 2) &= \lambda(2y) & 2z &= -\lambda \\ x^2 + y^2 - z &= 0 \end{aligned}$$

- Note  $x \neq 0$  since the 1<sup>st</sup> equation would be  $-2 = 0$ . Similarly,  $y \neq 0$ . So we may divide by  $x$  and  $y$ .
- The first three give  $\lambda = 1 - \frac{1}{x} = 1 - \frac{2}{y} = -2z$       so  $y = 2x$
- Constraint gives  $z = x^2 + y^2 = x^2 + (2x)^2 = 5x^2$

# Closest point on a surface to a given point

What point  $Q$  on the paraboloid  $z = x^2 + y^2$  is closest to  $P = (1, 2, 0)$ ?

- So far,  $y = 2x$ ,  $z = 5x^2$ , and  $\lambda = 1 - \frac{1}{x} = 1 - \frac{2}{y} = -2z$ .
- Then  $1 - \frac{1}{x} = -2z = -2(5x^2)$  gives  $1 - \frac{1}{x} = -10x^2$ , so

$$10x^3 + x - 1 = 0$$

- Solve exactly with the cubic equation or approximately with a numerical root finder.

[https://en.wikipedia.org/wiki/Cubic\\_function#Roots\\_of\\_a\\_cubic\\_function](https://en.wikipedia.org/wiki/Cubic_function#Roots_of_a_cubic_function)

It has one real root (and two complex roots, which we discard):

$$x = \frac{\alpha}{30} - \frac{1}{\alpha} \approx 0.3930027 \quad \text{where } \alpha = \sqrt[3]{1350 + 30\sqrt{2055}}$$

$$y = 2x \approx 0.7860055 \quad z = 5x^2 \approx 0.7722557$$

$$Q = (x, 2x, 5x^2) \approx (0.3930027, 0.7860055, 0.7722557)$$